Quiz: Game Mechanics and Storytelling

**Instructions**: Choose the correct answer for each question.

1. What are game mechanics?

a) The graphics and visuals of a game

b) The rules and systems that govern how a game is played

c) The characters and storyline of a game

2. How do game designers teach players game mechanics?

a) Through tutorials and on-screen prompts

b) Through graphics and visuals

c) Through multiplayer interactions

3. What are storytelling elements in games?

a) The objectives and goals of a game

b) The narrative elements that provide context and engagement

c) The controls and player interactions

4. How can game designers incorporate storytelling in games?

a) Through cutscenes, dialogue, and in-game events

b) Through multiplayer interactions

c) Through graphics and visuals